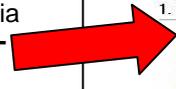


Microsoft Moviemaker-The Basics

This step by step instruction sheet will hopefully help you learn how to create a short digital story.

This is what Micorsoft MovieMaker looks like when you open it up (newer version have fancier colours).

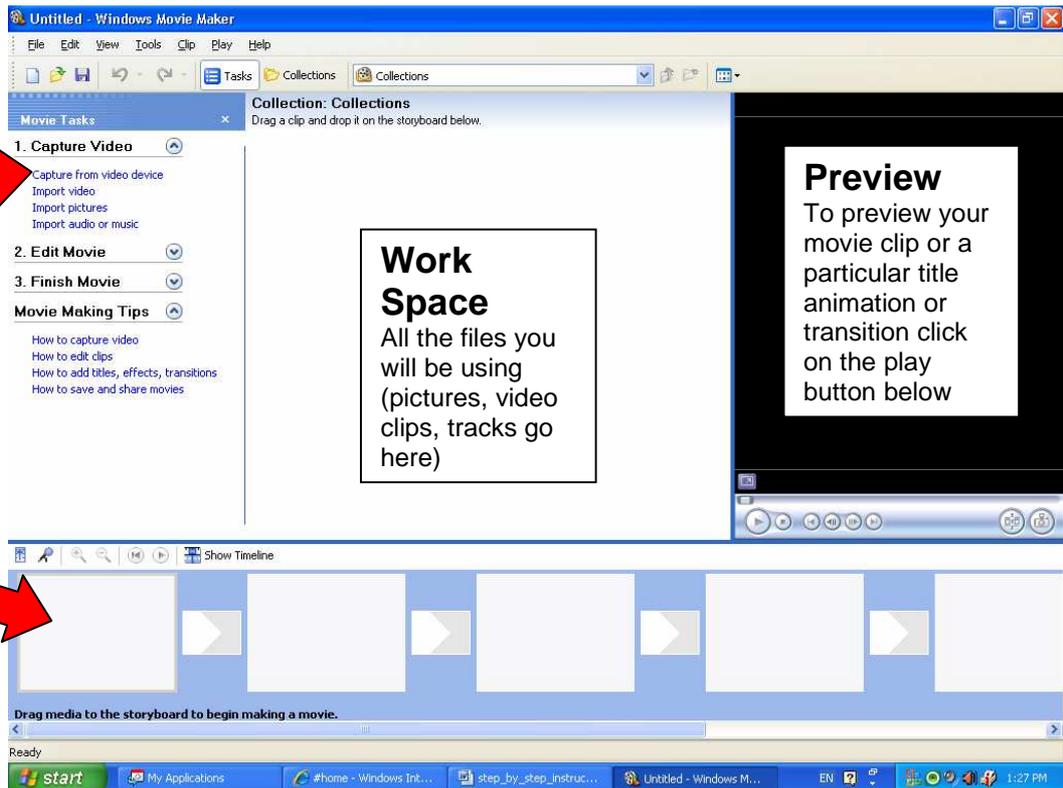
Task Panel
Capture Video-
Import media
Edit Movie-
Titles,
transitions and
video effects.



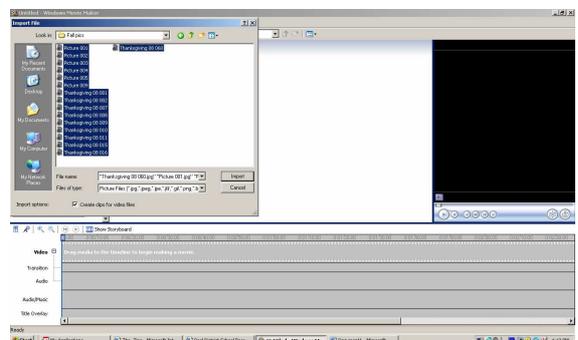
Work Space
All the files you
will be using
(pictures, video
clips, tracks go
here)

Preview
To preview your
movie clip or a
particular title
animation or
transition click
on the play
button below

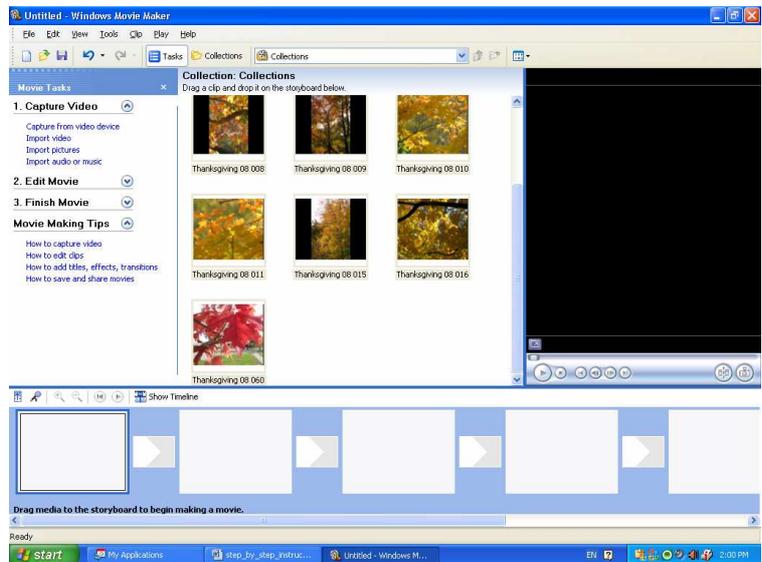
**Storyboard
view**
When adding
sound or editing
timing click on
Show Timeline



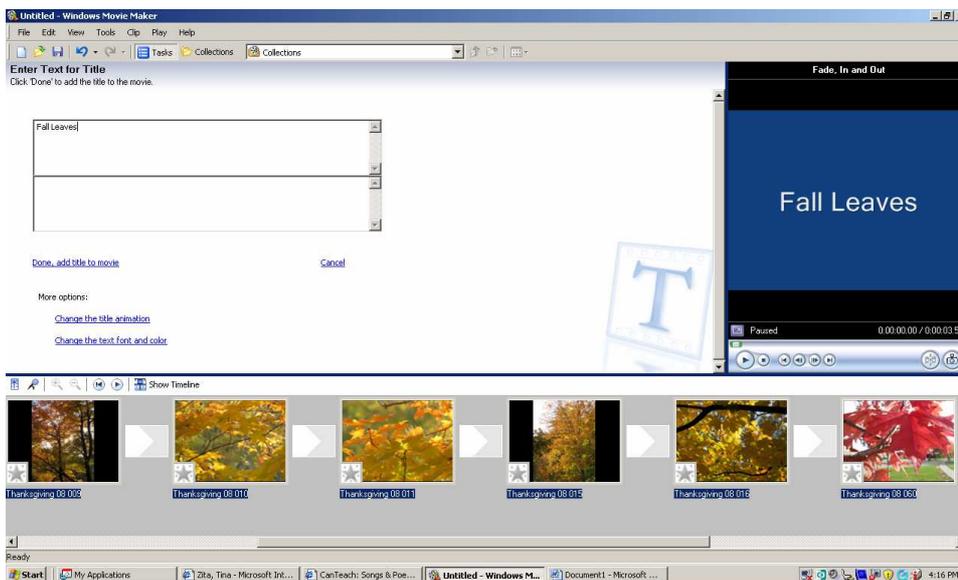
A digital story needs pictures! To **Import pictures**, click on Import Pictures on the left hand panel and select the pictures you would like to use in your clip. To select all the files in a folder click on the first file in the list, hold the shift button down, and click the last to import them all at the same time.



The pictures will appear on the workspace in the middle of the screen. **They are not part of your movie yet.** You will have to select (by clicking on them) and drag them to your storyboard. You can use the shift button to select all the items on your desktop. You can move around any of the items on your storyboard by clicking and dragging it into a new spot.



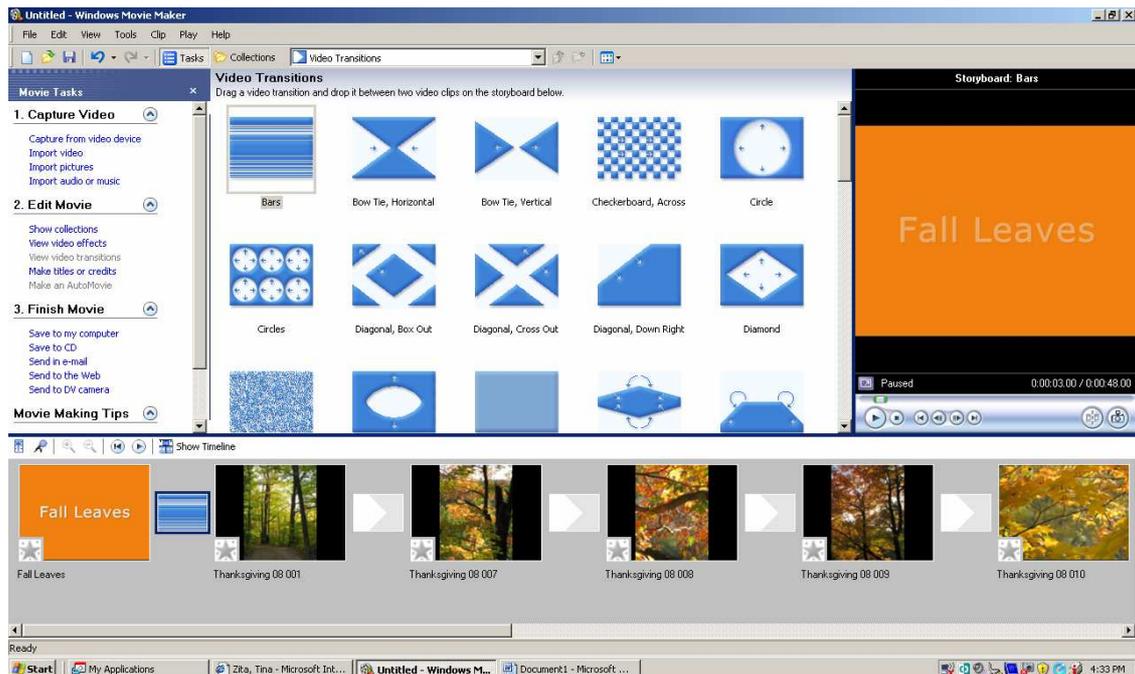
It can't be a story without a title page!



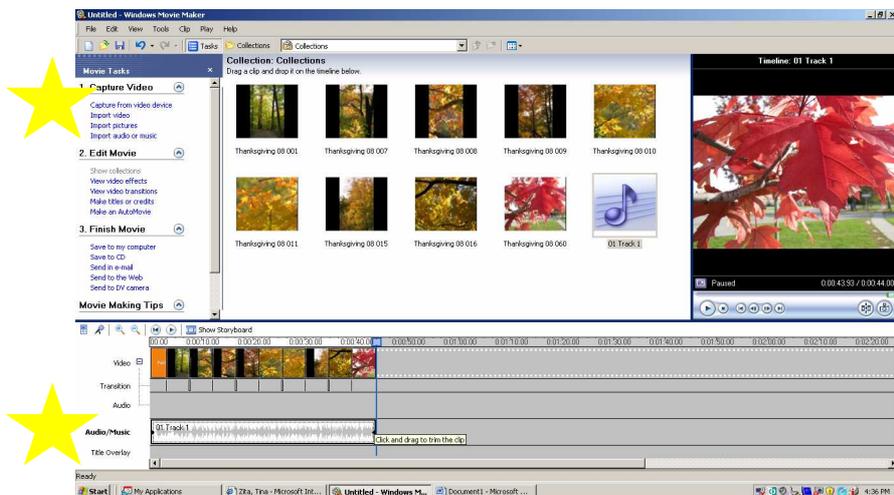
To add a title, select the place you would like it in your storyboard, click **ADD TITLES** under **EDIT MOVIE** on the left hand task panel. You will have the choice to add a title at the beginning like a cover page,

before or after a selected clip, credits at the end or you can also choose to put a title right on top of a selected clip (when you add your title it will switch to timeline view to show you the overlap). After typing your title text in, you can **edit the font** size, colour, type etc by using the link at the bottom of the screen. You can also edit the **title animation** (how it moves in). Don't forget to click **DONE** when you are happy with everything.

Now that your pictures are in place and you have titles, it is time to add some **transitions** (how the pictures change one to another). Click on EDIT MOVIE in the left panel and then on view transitions. In your workspace you will have a variety of transitions to choose from. To preview click on a transition and click the play button in the preview area.



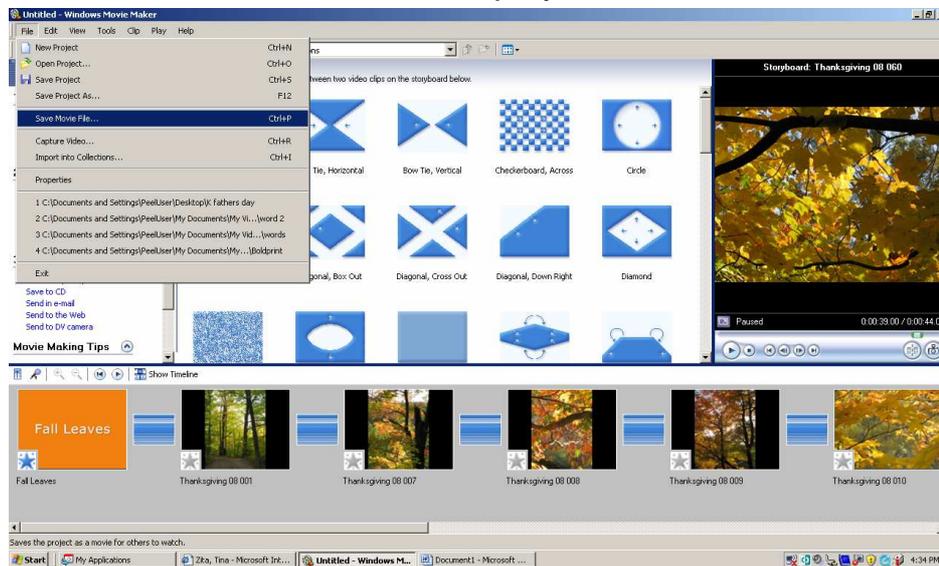
To add a transition to your slideshow, drag the transition in between your pictures (in the little box between the pictures with the arrow).



You are almost done! **Now to add the music.** Click on Import Audio on the left hand tool panel. (Movie Maker will only acknowledge files that have been ripped into Windows Media

Player) and find a track you like. You can tell it is a music file by the musical note. To add the track to your digital story you will have to change to timeline view and then drag the clip to the AUDIO/MUSIC track. To edit the length of a track you can run your cursor over the end of the track (you will get a two sided red arrow) and click and drag to the desired length.

Congratulations! You are now ready to export your movie file. Till now you have been working in a project file in Microsoft Moviemaker. You need to export it to turn everything now into a .wmv movie file that will work with windows media player.



To export your movie file, click on **FILE, SAVE MOVIE FILE**. Follow the instructions on the screen to complete the conversion.

Congratulations! Now it is time to share your story!